1. Players choose a letter card.



Mary: **E**



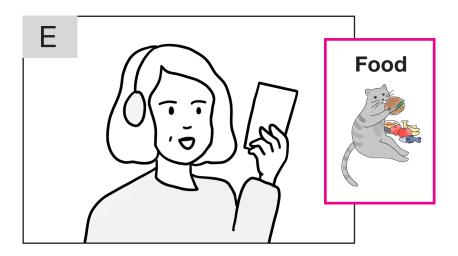
Lisa: D



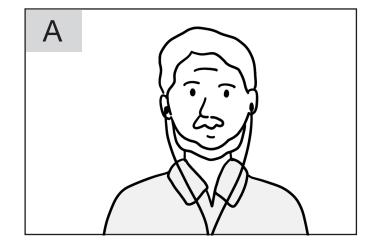
Bob: A

Set Up

2. One player draws a theme card.

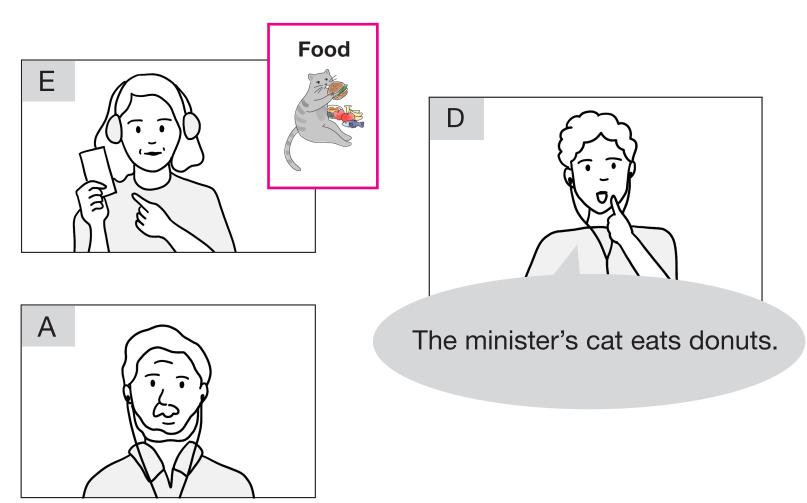




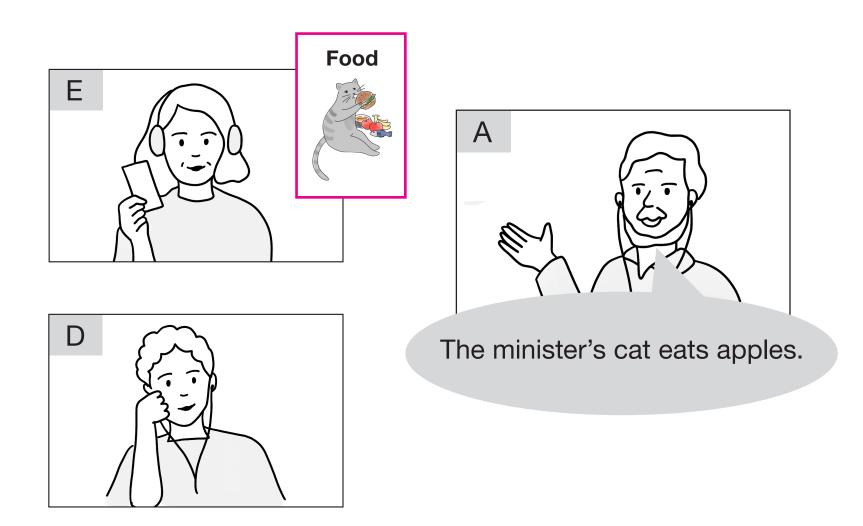


Set Up

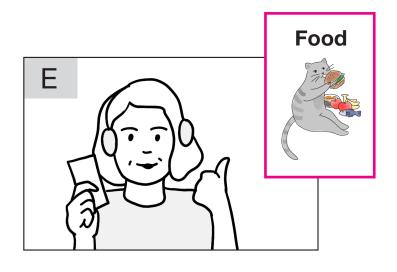
3. What does the minister's cat do? It should start with your letter.

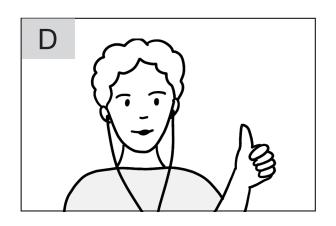


4. Everyone takes a turn.



5. You may also add details.

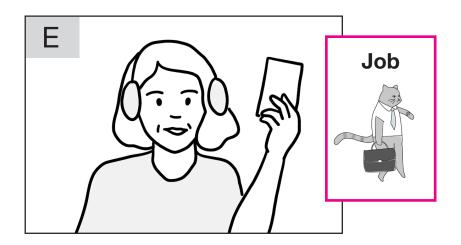


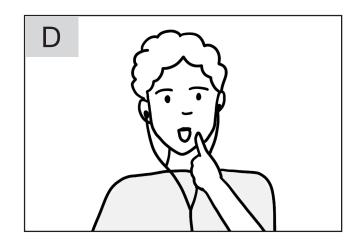




The minister's cat has apples for lunch.

6. Replace the above sentence. Pick a new theme when everyone answers.

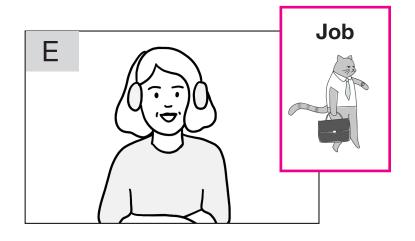


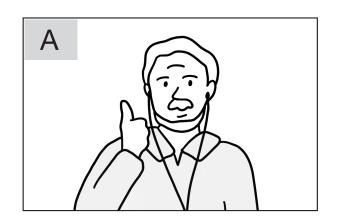


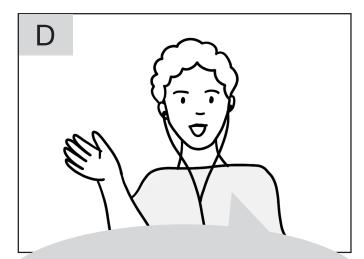


How to Play

Challenge A: Can you remember your answers and say them all together at once?

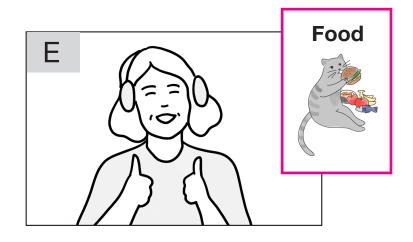


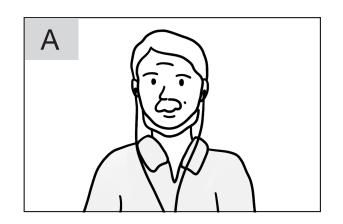




The minister's cat eats donuts and is a dancer.

Challenge B: Can you remember and say the other players' answers as well?







The minister's cat eats apples and donuts.

Food



The Minister's cat eats...

Clothing



The Minister's cat wears...

Place



The Minister's cat is from...

Job



The Minister's cat is a...

Furniture



The Minister's cat sits on...

Animal



The Minister's cat plays with...

Drink

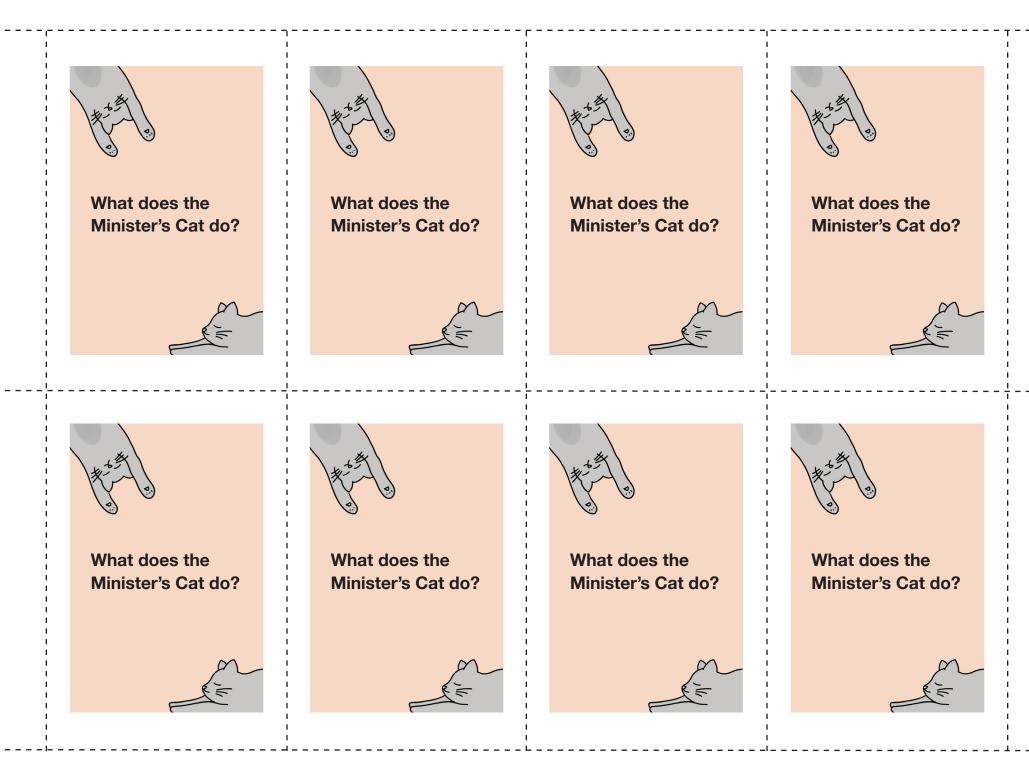


The Minister's cat drinks...

Mischief



The Minister's cat makes trouble by...



Emotion



The Minister's cat feels...

Store



The Minister's cat buys...

Sports



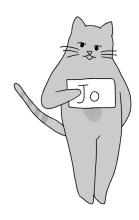
The Minister's cat plays...

Collections



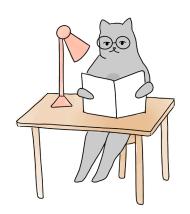
The Minister's cat collects...

Name



The Minister's cat is called...

Study



The Minister's cat learned...

Song

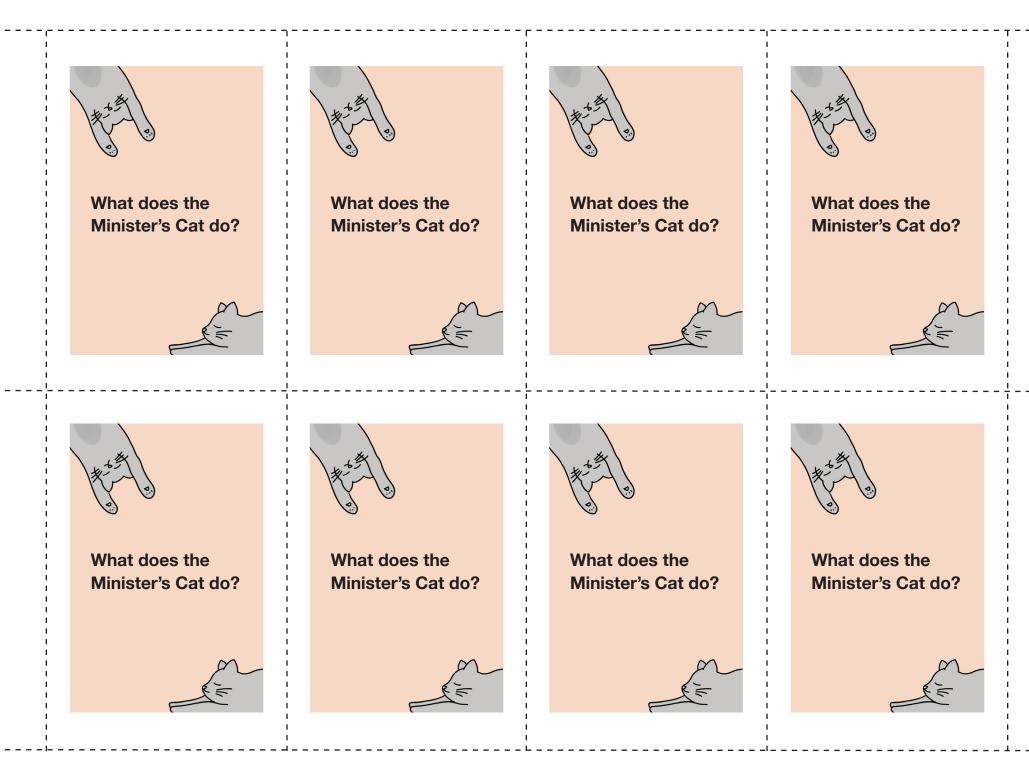


The Minister's cat sings...

Plants



The Minister's cat's favorite plant is...

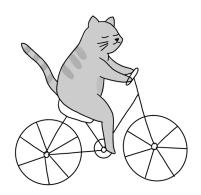


Dislikes



The Minister's cat does not like...

Transportation



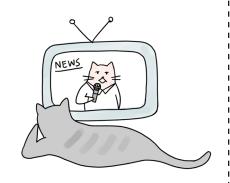
The Minister's cat travels by...

Gifts

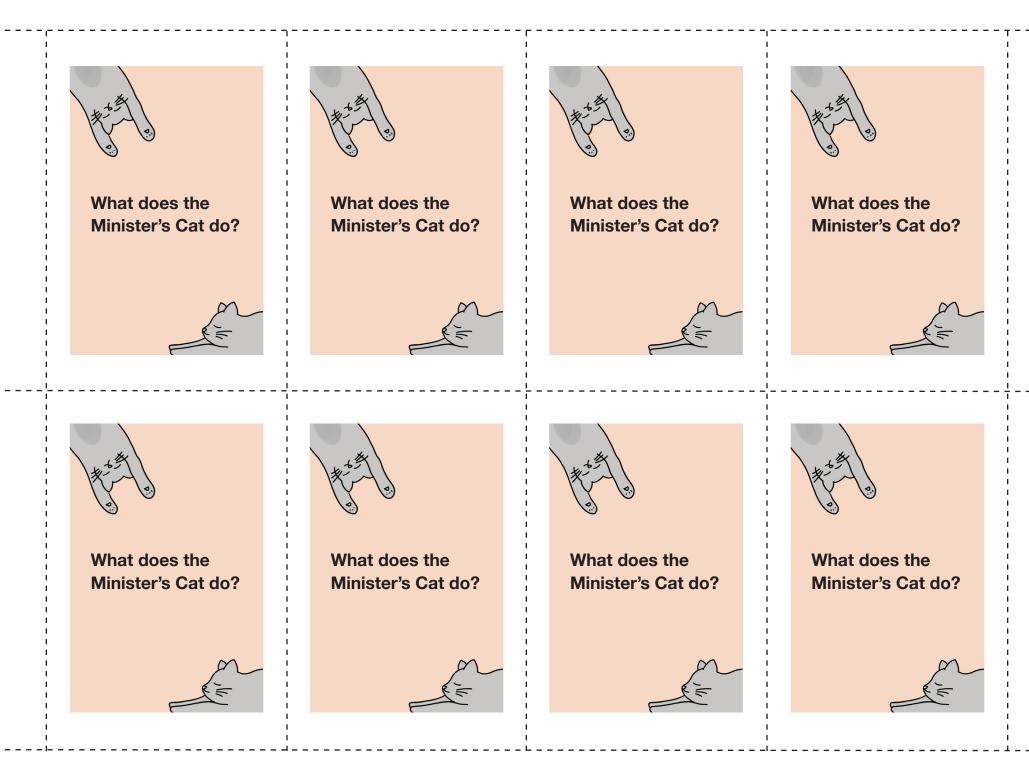


The Minister's cat loves to give...

Media



The Minister's cat watches...



Aphasia Games for Health Prototype: The Minister's Cat

Lead designer: Meguey Baker, Night Sky Games

Graphic design: Sammie Kim

Aphasia Games for Health Workshop Co-design Partners:

Deidra Brown
Jill Ventrice
Patricia Hambridge
Carol Dow-Richards
From Aphasia Recovery Connection

Kathryn Hymes Hakan Seyalıoğlu From Thorny Games



William Evans
From University of Pittsburgh
Department of Communication Science and Disorders

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